

STEFANO MACCARELLI



POSITION

SOUND DESIGNER
SOUND EDITOR
SOUND FIELD RECORDING
MUSIC DESIGNER
AUDIO POSTPRODUCTION

CONTACTS

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WORK EXPERIENCE

2024 – Teaching Audio Postproduction-Fonderie Sonore

I teach the course: Introduction to Audio Postproduction
Sound Design

[Info: Here](#)

2023 - Sampling – Developing – Ethers Gold Atlantis III – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2023 – Teaching Audio Postproduction-Fonderie Sonore

I teach the course: Introduction to Audio Postproduction
Sound Design

[Info: Here](#)

2023 – Masterclass – Rome Film Festival 2023 – Forum Studios

FilmScore FX: Creating Cinematic Soundscapes with Sample Libraries

[Info: Here](#)

2023 - Sampling – Developing – Ethers Gold Prometheus – Zero-G LTD

Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2023 – Masterclass – Saint Louis College of Music - Rome

Kontakt, Sampling and Hybrid Instruments

[Info: Here](#)

2022 – Masterclass – Conservatorio di Musica E.R. DUNI - Matera

Digital Audio Workstation and Sound Libraries

[Info: Here](#)

2022 - Sampling – Developing – Ethers Gold Atlantis II – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2022 - Sampling – Developing – Elements CR – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2022 – Workshop – Scuola Internazionale di Comics - Dip Audio

Modern Film Scoring – Hybrid Sound

[Info: Here](#)

2021 – Music Composing – Sound Design – Pandora Creative Studio

Original Music – Sound Design
RAI KIDS – “Il Piccolo Galago”

[Video](#)

2021 - Sampling – Developing – Ethera Gold Atlantis I – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2021 - Sampling – Developing – Elements MSS – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2020 - Teaching – Sound Design Course – Saint Lous College of Music

I teach sound design to students in the music composition course.

2020 - Sampling – Developing – Sahara Voices – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2020 – Music Composing – Pandora Creative Studio

Original Music
Short Movie – Dharma Bums

[Video](#)

2020 - Sampling – Developing – Ethera Gold – Zero-G LTD

Native Instruments Kontakt Sample Library - Development and Design
Sampling, Editing Audio, Scripting, Sound Design, UI

[Video](#)

2007 – 2019 Senior Sound Designer – FOX Network Group - Disney

I held the position of Senior Sound Designer as an in-house employee.
I worked in many fields for TV Show, Trailers, Docu.

My duties included:

Creating sound design,
Mixing Stereo, 5.1, Atmos
Composing original music
ADR

Just a few videos, because during my time at FOX, I produced and worked on hundreds of pieces of content:

[TWD](#), [Agent of Shield](#), [TWD](#), [Outcast](#), [Nat Geo](#), [Da Vinci](#), [FoxComedy](#),
[Fox Sports](#), [Fox Animation](#), [Fox](#),

2015 - Sound Field Recording – FOX International

I have created a 5.1 sound library for FOX for internal use.

2015 – Workshop Sound Design – Universita' Tor Vergata

Sound Design and Music Composition for Cinema and Broadcasting TV

[Info](#)

2006 – 2007 Sound Designer – Re Recording Mixer – Frame By Frame

I have worked on various advertising spots and television shows,
creating sound design, and mixing.

[WebSite](#)

2005 – 2006 Sound Design – Sound Editor

I have performed tasks as a Sound Editor, Foley recorder, and Synchronization for several TV series, such as Maresciallo Rocca and Distretto di Polizia.

2000 – 2005 Sound Editor – Re Recording Mixer – Gruppo EDO

I have worked on various documentaries, commercials, and films, taking care of sound design, sound editor, ADR, and mixing.

During my time at Gruppo Edo company, I worked with various professionals and records including:

Stefano Sollima
Riccardo Cocciante
Woody Allen

1996 – 2000 Live Sound Technician – Video Editor – Rete Oro

I took care of the audio broadcast of television programs, such as news broadcasts, sports programs, and occasionally I was involved in video editing.

EDUCATION

2020 Dante Certification Level 1**2017 Music Technology Specialist – Midiware**[Show Credential](#)**2014 Avid ProTools 201 - Absonaut Training Center****2013 Waves Certification Program A – Absonaut Training Center****1990-1995 Roberto Rossellini – Cine TV**

Exam Grade 58/60

ABOUT ME

I approached the world of audio, sampling, and music already as a teenager.

At around the age of 14, I started my experiments with the Amiga 500 and the first sampler. From that time, the passion grew.

I took a few piano lessons, after which my musical studies were mostly self-taught, eventually leading me to enroll in Cine TV, where, among other subjects, I also delved into Cinematic Musical Language and Audio.

I have been fortunate enough to win several international awards as a Sound Designer and Music Composer.

Throughout my professional journey, I have had the honor of meeting and working with great professionals and artists who have all contributed to my personal and professional growth, and for this, I am grateful to all.

I love my work very much, I am a perfectionist, and I enjoy working in environments of excellence, but I can adapt to different contexts.

I respect others and appreciate being respected.

I am passionate about technology and art.

My preferred work platforms are: Nuendo, ProTools and Kontakt but I use a lot of tools.

I am an expert in music technology, specializing in optimizing Windows systems for audio and music production purposes. I collaborate with brands as a **Project Lead** for computer system optimization for DAW (Digital Audio Workstation) use.

I am enthusiastic about video, photography, computers, video games, and, of course, music and cinema.

I enjoy doing sports when I have the time.

One of the things I like most about my job is that you never stop learning. After all, we're always students.